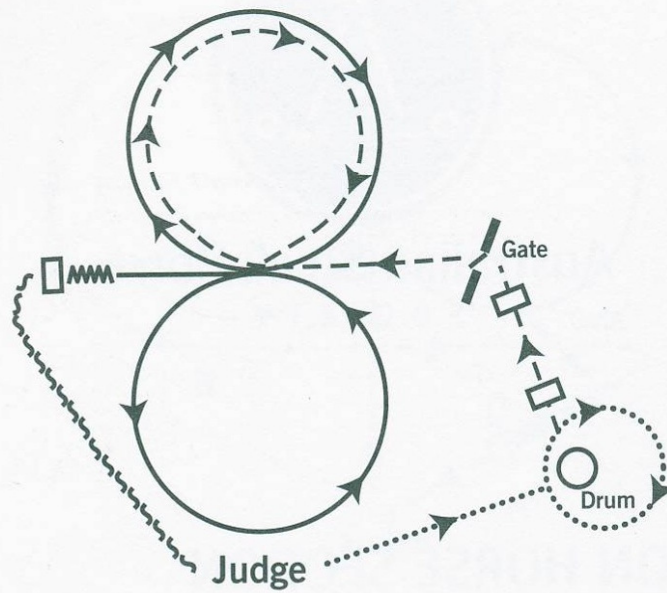
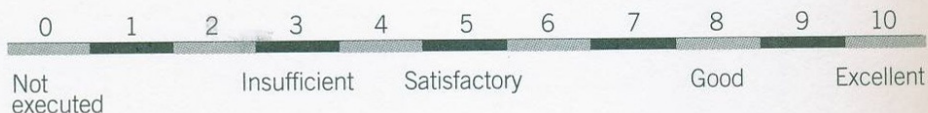


Pattern Station Horse SH 1



POSSIBLE POINTS	ALLOCATED POINTS
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1.	Canter to drum, halt pick up rope end, walk around drum and replace rope on drum	10X2 (20)	_____
2.	Dismount and lead horse at trot to gate and remount at gate	10	_____
3.	Open, pass through gate and close	10	_____
4.	Trot forward and circle to right	10	_____
5.	Stop in centre and blow into whistle twice	10	_____
6.	Canter a circle left with flying change in centre	10X2 (20)	_____
7.	Canter a circle to right after centre. Halt after circle, settle and rein back 2 meters	10	_____
8.	Walk back to Judge on loose rein cracking whip	10X2 (20)	_____
9.	Type, Presentation and Overall Impression	10	_____
TOTAL		130	_____



Horse Name and Number