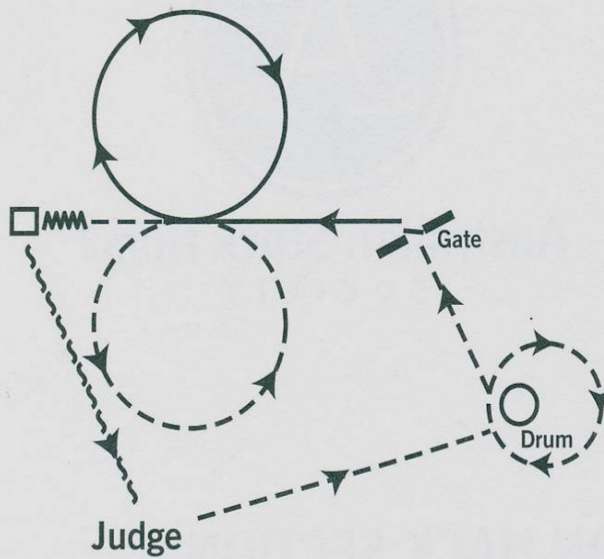
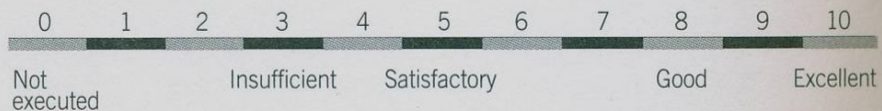


Pattern Station Hack SHA1



POSSIBLE POINTS ALLOCATED POINTS

1.	Trot out to drum, pick up whip off drum, walk around drum cracking whip, replace whip on drum	10 x2 (20)	_____
2.	Trot to gate, open and pass through and close gate keeping hand on gate at all times	10 x2 (20)	_____
3.	Canter circle to right	10	_____
4.	Trot circle to left	10	_____
5.	Stop in centre and stand for 5 seconds	10	_____
6.	Rein back 4 paces	10	_____
7.	Return to Judge at Walk on loose rein	10	_____
8.	Type, Presentation and Overall Impression	10	_____
TOTAL		100	_____



Horse Name and Number